

Hours of Operation vary depending on league schedule, youth events and other facility events. Our typical hours are:



Mon – Fri 11:30 am– 12:00am
Sat-Sun 9 am – 11:00 pm

Lunch time Open Play
Mon-Friday 12:00 pm – 2:00 pm

8785 SW Beaverton-Hillsdale Hwy
Portland, OR 97225
503.297.4145
www.PortlandSoccerPlex.com

Registration options:

1. Pay in Full \$695 total team fee

- a. Manager pays the entire team fee and collects from each player personally
- b. Referee fee is not included

OR

2. Individual Payment option ~ \$790 total team fee

- a. Manager deposit of \$79 due at registration
- b. Referee fee is included (\$64 value)
- c. Manager will be provided an on-line link to roster and manage the team players
 - a. Manager/team players determine the amount of each individual player's individual fee will be
 - i. Distributes the total team fee to as many players that want to play
 - ii. Good for players who are only available for a select number of games
- d. No minimum or maximum number of players required
- e. Manager is responsible for any unpaid balances. Unpaid balances are due the first game of the session. Teams will not be allowed to play unless there is a zero balance on the account

Fees are non-refundable

Referees

PIF Fees do not include referee fees. Teams will pay referee directly **Referee fee = \$8**. All referees are fully licensed and coordinated through To Serve The Game. SoccerPlex welcomes comments on the referee performance, good and bad. A Referee Evaluation form is available on-line and at the SoccerPlex front desk. Evaluations are used for training or disciplinary action. Completing a Referee Evaluation form will not overturn a disputed call. All referee decisions are final.

SoccerPlex Membership

All players must have a current SoccerPlex Membership Card. Membership Cards are \$20 and renew annually. SoccerPlex office will re-print a one-time replacement card at no charge. Additional replacement cards are \$10.

Guest Players

Guest Players must purchase a Guest Player pass. Passes are \$10. For players who return within the same session with their receipt, SoccerPlex will credit the \$10 towards their SoccerPlex Membership.

Guest Players may play up to twice as a guest with a team who has registered under the Individual Player Fee option. After two guest plays' the player must pay the Individual Player Fee of \$79 and have a valid SoccerPlex membership.

Waiver

All players must acknowledge the Waiver of Liability prior to playing or participating in any activity at SoccerPlex.

Noon time soccer: Waiver is included in the sign-in sheet. Each player MUST sign-in before playing.

Uniforms

Teams are required to wear same colored shirts or uniforms. We encourage shirts and uniforms to be numbered. Guest/pick-up players need a coordinating t-shirt or coordinating SoccerPlex penny.

No Show

Each team needs to commit to all scheduled game days and times. Please use the comment section of the registration to add details about your team and any scheduling needs the team may have. If you registered in person or over the phone please e-mail Jessica@PortlandSoccerPlex.com. Any scheduling requests will be taken into account but will not be guaranteed. Failure to play a scheduled game will result in a forfeit and a \$45 administrative fee. Teams who no show 2 games in a session risk possible league removal with no refund. No credit/refund will be provided to the opposing team in a No Show situation. SoccerPlex will coordinate a “friendly” game with substitute players during the scheduled game time or the team can use the 50 minute time slot for team practice. Occasionally make-up games are provided via “out-of-league” teams. These games DO NOT show on teams schedules. The information is always coordinated with the Team Manager. It is the responsibility of the Team Manager to inform the team of the game time. Teams who No Show for these “out-of-league” games will be charged a \$45 administration fee.

*League Game Times**

Game times (Game times may change, please refer to our website for the most current schedule).

Mon-Friday ~ 5:50pm, 6:40pm, 7:30pm, 8:20pm, 9:10pm, 10:00pm, 10:50pm, 11:40pm, 12:30am(Friday only)

Saturday & Sunday ~ 8:50am, 9:40am, 10:30am, 11:20am, 12:10pm, 1:00pm, 1:50pm, 2:40pm, 3:30pm, 4:20pm, 5:10pm, 6:00pm, 6:50pm, 7:40pm, 8:30pm, 9:20pm, 10:10pm, 11:00pm (Saturday only).

Youth Games –Saturday & Sunday ~ 7:10am, 8:00am, 8:50am, 9:40am, 10:30am

At SoccerPlex we believe in creating a fair schedule for all teams. Please alert SoccerPlex of any schedule requests when registering, once schedules are posted the Rescheduling & No Show policy will take effect. SoccerPlex will try to accommodate special schedule requests but will not guarantee any request. *Based on the session schedule and number of teams registered SoccerPlex may find it necessary to schedule a small number of league games on a different day of the week than the registered league day. Rescheduling policy will be followed if teams request a game change.*

****SoccerPlex reserves the right to change game schedules if needed. Changes may include but are not limited to game time and or day. Managers will be notified via e-mail of any changes to schedule. No refunds or credits will be granted for missed, no-show games.***

League Information

League Ranking Matrix

12 – 46 team leagues are scheduled based on our League Matrix. The Matrix matches teams against other teams that are ranked closely up and down the matrix. Teams are placed in the matrix based on the team standings from the previous session. New teams entering the league will be placed in the matrix based on the manager’s description.

Standings

League standings are calculated based on overall points earned by wins, ties and power points associated with each ranked position. Standing order shall be 1) Points, 2) Wins, 3) Ties, 4) Losses. Should two teams finish tied at the end of the session a tie breaker will be determined by 1) Record win/loss, goal differential, goals scored and goals against SoccerPlex reserves the right to move teams up or down a league based on standings from the previous session in the best interest of the league. New teams please provide an overall picture of your teams level of play. This will help best place your team in a league.

League Tournament Policy & Procedure

Many of our leagues participate in an end of season tournament. The tournament constitutes the “last game” of the season. Only the top 6 teams qualify for the tournament, the remaining teams play in a “Best Match-up” game. These games are 2-20 minute halves. There are no ties in these games. Tournament games are 22 minutes long. Every player must be a current SoccerPlex member in good standing. For players who during regular league games play on multiple teams the player must choose which team to play on during tournament play. No player may play on multiple teams during the tournament, nor move to another team if the chosen team is knocked out of the tournament. Tie breaker format will be determined by overtime of 2 minutes. The goalies will be removed. First team to score is the winner. If no goal is scored in the 2 minutes then another 2 minutes will be added to the game and one player from each team will be removed. This will continue every two minutes until a goal is scored. Team seeding going into tournament week is based on the standings after the last game of the session.

Team rosters are kept on file at SoccerPlex from the beginning of the session. For players to be eligible to play in the tournament the following requirements must be made:

1. Every player must be a current SoccerPlex member in good standing.
2. Teams who paid in full at the time of registration only players who are on the team roster, checked-in and played in at least three (3) games during the session will be eligible.
3. Players who paid the Individual Player fee are eligible to participate.

For players who during regular league games play on multiple teams the player must choose which team to play on during tournament play. No player may play on multiple teams during the tournament, nor move to another team if the chosen team is knocked out of the tournament.

Tie breaker format will be determined by overtime of 2 minutes. The goalies will be removed. First team to score is the winner. If no goal is scored in the 2 minutes then another 2 minutes will be added to the game and one player from each team will be removed. This will continue every two minutes until a goal is scored.

League Descriptions

Coed Monday/Tuesday

Coed Monday/Tuesday play on the respective day of the league they register in. Teams vary from competitive College, Adult & High School Varsity players (16yrs) to teams that have a mixture of players with experience and players who are athletic with little or no soccer experience. The ranking matrix establishes the competition level of each team. There is a 2 goal limit for men.

Women

Women teams play Wednesday nights. Teams consist of a mixture of experienced soccer players and players who are athletic with little or no soccer experience.

Men's Premier

Men's Premier play Thursday nights. Teams consist of competitive College, Adult and High School Varsity players (16 years). Teams have been playing together for many sessions and likely play in competitive outdoor leagues.

Men's Thursday/Friday

Men's Thursday/Friday play on the respective day of the league they register in. Teams vary from competitive College, Adult & High School Varsity players (16yrs) to teams that have a mixture of players with experience and players who are athletic with little or no soccer experience. The ranking matrix establishes the competition level of each team.

Coed Weekend

Coed Premier

Teams consist of competitive College, Adult and High School Varsity players (16yrs). Teams have been playing together for many sessions and likely play in competitive outdoor leagues. **All Players have unlimited scoring.**

Coed Red, White & Black

Teams vary from competitive College, Adult & High School Varsity players (16yrs) to teams that have a mixture of players with experience and players who are athletic with little or no soccer experience. The ranking matrix establishes the competition level of each team. There is a 2 goal limit for men. Teams are placed in the ranking matrix according to the last season's standings or for new teams placement is based on the best description given by the team manager.

FIFA and WISL {World Indoor Soccer League} rules. The following exceptions apply...

See special Adult Coed Rules, Futsal and 4V4 for other exceptions.

- 1) All players must check in prior to each game at the SoccerPlex office. Membership cards need to be handed directly to the referee before the start of the game.
- 2) Minimum number of players to play a game is four (4). If a team does not have the minimum amount of players to begin the game a forfeit will be rewarded to the opposing team. Teams short on players may use “pick-up” players. The maximum number of pick-up players is three (3). Teams using more than three (3) pick-up players forfeit the game. No additional pick-up or guest players shall be allowed to play after half-time.
Pick-Up Players are allowed to play in two (2) total for the day. One must be for the team in which the player is rostered.
- 3) Teams in the Men’s and Women’s Leagues will consist of five (5) players plus a goalkeeper and six (6) players and a goalkeeper for Coed. **Exceptions to this rule:** for U-9 to U-11, six (6) plus a goalkeeper; for U-8 and under seven (7) plus a goalkeeper.
- 4) Adult league players must be at least **16** years old to play
- 5) All games will be 2 x 22 minute halves, w/1 minute half time
- 6) If a team, at any time during the game, has a five (5) goal lead, the opposing team may add one (1) extra player
- 7) Game clock will start at scheduled game time—**NO EXCEPTIONS**
- 8) Game clock will **NOT** be stopped for any reason other than a serious injury to a player
- 9) The **HOME** team is responsible for:
 - a. Supplying the game ball
 - b. In case of conflict in shirt/uniform color, the **HOME** team will be required to change.
- 10) Shin guards are mandatory for all players at all times—**NO EXCEPTIONS**
- 11) All players must wear indoor shoes (flats) or sneakers—**NO MOLDED CLEATS ALLOWED AT ANYTIME**
- 12) Only team players and two (2) coaches are allowed in the team bench area. Youth teams are required to have at least one adult (21 years or older) in the team bench area at all times
- 13) Cameras and other electronic devices are strictly prohibited in the player boxes, penalty boxes, score keepers box or field
- 14) Fighting of any nature may result in a life ban from the facility. Referee or SoccerPlex staff assault will result in criminal prosecution. Players and fans **MAY NOT** leave the player box and enter the field during an altercation. This violation is an automatic team suspension.
- 15) Foul language will not be tolerated from players, coaches, or spectators. Referee or SoccerPlex staff will ask the offender to leave the facility *Players will receive a “Language Blue Card” with a 2 minute personal penalty.
- 16) **CHEWING GUM** on the playing field is strictly prohibited. Players caught will receive a 2-minute penalty
- 17) **SPITTING** on the field, player boxes or floor of SoccerPlex is strictly prohibited. Players caught will receive a 2-minute penalty. Players caught before or after the game may receive a suspension of play at SoccerPlex.
- 18) All free kicks are direct, including kick-off.
- 19) On kick-offs, ball may be played forward or backward.
- 20) When a free kick is being taken, the defending team must be at least **15** feet from the spot of the ball. Infringement will result in a two (2) minute penalty

- 21) Offside rule is **NOT** in effect
- 22) Free substitution on the fly. Player must be off the field before substitute comes in. Infringement will result in a two (2) minute penalty
- 23) **SLIDE TACKLING** is strictly prohibited. Infringement will result in a two (2) minute penalty
- 24) The goalkeeper may slide **ONLY** in the penalty arc and will be subject to penalties should he/she proceed to slide outside of the penalty arc
- 25) The goalkeeper may retain possession of the ball with his/her hands for a maximum of **5** seconds. Bouncing the ball is prohibited. Infringement will result in a free kick at the top of the penalty arc for opposing team
- 26) All fouls awarded inside the penalty arc will be taken from the top of the arc
- 27) A **BREAKAWAY FOUL** will result in a two (2) minute penalty for the person committing foul and a 1 vs. 1 with goalkeeper.
- All players except goalkeeper and opposing forward must be at half field line.
 - Ball is placed on dot at white line (closest to goal) and play resumes when referee blows whistle (Similar to hockey)
- 28) A ball that:
- Strikes the side netting or leaves the playing field will result in a free kick on the white line where stoppage of play occurred
 - Strikes netting between the corner marks, having last been touched by defensive team, will result in a corner kick
 - Strikes netting between the corner marks, having last been touched by offensive team, will result in the goalkeeper **THROWING** the ball directly into play
 - Strikes the top netting will result in a free kick anywhere along the nearest White line
- 29) If a player or goalkeeper plays the ball across 3 lines in the air without being touched by another player or without touching the perimeter wall, a free kick is awarded to the opposing team on the white line closest to the opponent's goal
- 30) Protests are not allowed. **REFEREE DECISIONS ARE FINAL**
- 31) Players receiving a:
- YELLOW** card will serve a two (2) minute penalty
 - Three (3) **BLUE** cards in one game will receive a **RED** card
 - One (1) **YELLOW** & two (2) **BLUE** cards in a single game will receive a **RED** card
 - RED** card will be required to leave facility and will serve a **MINIMUM** 1-week suspension
 - Two (2) **RED** cards in a single session will sit out remainder of session and will not be allowed to play in the following session

32) MANAGEMENT RESERVES THE RIGHT TO INCREASE OR DECREASE SEVERITY OF SUSPENSION

-----SPECIAL ADULT COED RULES-----

These leagues, and all leagues, are meant to be recreational in nature and we will strive to keep them as such. Referees will enforce the following "Special" rules:

- There will be seven (7) players on a side. Never may there be more than three (3) men on the floor (excluding goalkeeper) at anytime.
- All free kicks (except kick-offs & kicks within a team's own penalty arc) must be taken by a woman. Infringement will result in a change of possession.
- All penalties (issuance of blue card) charged to a goalkeeper must be served by the goalkeeper or a male player (if goalkeeper is male). A goalkeeper must serve his/her own time when cautioned (issuance of yellow or red card).
- MENACING FOUL:** If the referee feels that a player, through actions or words, threatens, intimidates or places in jeopardy a member of the opposing team, a free kick shall be awarded, and, if warranted, a two (2) minute penalty given.
- 2 Goal Limit** for all male players per game. *a. No goal limit in Adult Coed Premier*